

Rules & Regulations

1. This competition is a test of the dog's jumping ability.
2. The competition is open to all dogs of all shapes and sizes.
3. The dog is permitted to jump on to or over the jump.
4. A dog who has placed 1st or 2nd at a Local Show/Field Day Level will qualify for the State Final.
5. A dog can represent only one Local Show/Field Day.
6. All dogs not competing must be on a lead with a handler in the marshalling area behind the competition area.
7. Competition area should be 15 metres long by 8 metres wide.
8. Only one dog may be loose in the competition area at any one time.
9. There must be a handler at the top of the jump to act as a catcher if necessary, and a handler as a catcher at the bottom.
10. The dog's owner must supply one extra handler.
11. A ladder will be provided for the handler.
12. Each dog is allowed three attempts at each height.
13. In the event of two dogs jumping the same height, the winner shall be determined as the dog that took the least number of attempts for the winning height.
14. A dog may compete on a loose lead.
15. If the dog is not on a loose lead the dog must be released at a minimum of three metres from the jump.
16. Any mishandling or misuse of a dog will incur immediate disqualification.
17. If, in the opinion of the stewards, a dog is unsafe to other competitors or the public, it will be withdrawn from the competition.
18. The jumps should be constructed according to the following specifications:
 - The top must be a minimum of 600mm wide and covered with carpet or similar material.
 - If your society is considering constructing a dog jump, please contact the VAS office for detailed plans or they are available on the website.
19. Classes
 - Small dog class under 50cms
 - Medium dog class 50cms and less than 60cms
 - Large dog class 60cms and over
20. If since competing at a Local Show/Field Day, a winning dog has grown in height that dog must compete in the appropriate height class at the State Final.

State Final Prizes:

First place in each class: Sash

Second place in each class: Sash

Third place in each class: Sash

